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# **adb Documentation**

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## 1.1 adb package

### 1.1.1 Submodules

#### adb.adb\_commands module

A libusb1-based ADB reimplementation.

ADB was giving us trouble with its client/server architecture, which is great for users and developers, but not so great for reliable scripting. This will allow us to more easily catch errors as Python exceptions instead of checking random exit codes, and all the other great benefits from not going through subprocess and a network socket.

All timeouts are in milliseconds.

#### Contents

- *AdbCommands*
  - *AdbCommands.\_\_reset()*
  - *AdbCommands.\_Connect()*
  - *AdbCommands.\_get\_service\_connection()*
  - *AdbCommands.Close()*
  - *AdbCommands.ConnectDevice()*
  - *AdbCommands.Devices()*
  - *AdbCommands.DisableVerity()*
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  - *AdbCommands.GetState()*
  - *AdbCommands.Install()*
  - *AdbCommands.InteractiveShell()*
  - *AdbCommands.List()*
  - *AdbCommands.Logcat()*
  - *AdbCommands.Pull()*
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- *AdbCommands.Reboot()*
- *AdbCommands.RebootBootloader()*
- *AdbCommands.Remount()*
- *AdbCommands.Root()*
- *AdbCommands.Shell()*
- *AdbCommands.Stat()*
- *AdbCommands.StreamingShell()*
- *AdbCommands.Uninstall()*

**class** adb.adb\_commands.**AdbCommands**

Bases: object

Exposes adb-like methods for use.

Some methods are more-pythonic and/or have more options.

**build\_props**

TODO

Type TODO, None

**filesync\_handler**

TODO

Type *filesync\_protocol.FilesyncProtocol*

**protocol\_handler**

TODO

Type *adb\_protocol.AdbMessage*

**\_device\_state**

TODO

Type TODO, None

**\_handle**

TODO

Type *adb.common.TcpHandle*, *adb.common.UsbHandle*, None

**\_service\_connections**

[TODO] Connection table tracks each open AdbConnection objects per service type for program functions that choose to persist an AdbConnection object for their functionality, using *AdbCommands.\_get\_service\_connection()*

Type dict

**Close()**

TODO

**ConnectDevice** (*port\_path=None*, *serial=None*, *default\_timeout\_ms=None*, *\*\*kwargs*)

Convenience function to setup a transport handle for the adb device from usb path or serial then connect to it.

**Parameters**

- **port\_path** (*TODO, None*) – The filename of usb port to use.
- **serial** (*TODO, None*) – The serial number of the device to use. If serial specifies a TCP address:port, then a TCP connection is used instead of a USB connection.
- **default\_timeout\_ms** (*TODO, None*) – The default timeout in milliseconds to use.
- **\*\*kwargs** – Keyword arguments
- **handle** (*common.TcpHandle, common.UsbHandle*) – Device handle to use
- **banner** (*TODO*) – Connection banner to pass to the remote device
- **rsa\_keys** (*list [adb\_protocol.AuthSigner]*) – List of AuthSigner subclass instances to be used for authentication. The device can either accept one of these via the `Sign` method, or we will send the result of `GetPublicKey` from the first one if the device doesn't accept any of them.
- **auth\_timeout\_ms** (*int*) – Timeout to wait for when sending a new public key. This is only relevant when we send a new public key. The device shows a dialog and this timeout is how long to wait for that dialog. If used in automation, this should be low to catch such a case as a failure quickly; while in interactive settings it should be high to allow users to accept the dialog. We default to automation here, so it's low by default.

**Returns self** – TODO

**Return type** *AdbCommands*

**classmethod Devices** ()

Get a generator of *UsbHandle* for devices available.

**Returns** TODO

**Return type** TODO

**DisableVerity** ()

Disable dm-verity checking on userdebug builds.

**Returns** TODO

**Return type** TODO

**EnableVerity** ()

Re-enable dm-verity checking on userdebug builds.

**Returns** TODO

**Return type** TODO

**GetState** ()

TODO

**Returns self.\_device\_state** – TODO

**Return type** TODO

**Install** (*apk\_path, destination\_dir="", replace\_existing=True, grant\_permissions=False, timeout\_ms=None, transfer\_progress\_callback=None*)

Install an apk to the device.

Doesn't support verifier file, instead allows destination directory to be overridden.

**Parameters**

- **apk\_path** (*TODO*) – Local path to apk to install.
- **destination\_dir** (*str*) – Optional destination directory. Use `/system/app/` for persistent applications.
- **replace\_existing** (*bool*) – Whether to replace existing application
- **grant\_permissions** (*bool*) – If `True`, grant all permissions to the app specified in its manifest
- **timeout\_ms** (*int, None*) – Expected timeout for pushing and installing.
- **transfer\_progress\_callback** (*TODO, None*) – callback method that accepts `filename`, `bytes_written`, and `total_bytes` of APK transfer

**Returns** `ret` – The `pm install` output.

**Return type** `TODO`

**InteractiveShell** (*cmd=None, strip\_cmd=True, delim=None, strip\_delim=True*)

Get stdout from the currently open interactive shell and optionally run a command on the device, returning all output.

**Parameters**

- **cmd** (*TODO, None*) – Command to run on the target.
- **strip\_cmd** (*bool*) – Strip command name from stdout.
- **delim** (*TODO, None*) – Delimiter to look for in the output to know when to stop expecting more output (usually the shell prompt)
- **strip\_delim** (*bool*) – Strip the provided delimiter from the output

**Returns** The stdout from the shell command.

**Return type** `TODO`

**List** (*device\_path*)

Return a directory listing of the given path.

**Parameters** **device\_path** (*TODO*) – Directory to list.

**Returns** `listing` – `TODO`

**Return type** `TODO`

**Logcat** (*options, timeout\_ms=None*)

Run shell `logcat` and stream the output to stdout.

**Parameters**

- **options** (*str*) – Arguments to pass to `logcat`
- **timeout\_ms** (*int, None*) – Maximum time to allow the command to run.

**Returns** The responses from the `logcat` command

**Return type** `generator`

**Pull** (*device\_filename, dest\_file=None, timeout\_ms=None, progress\_callback=None*)

Pull a file from the device.

**Parameters**

- **device\_filename** (*TODO*) – Filename on the device to pull.

- **dest\_file** (*str*, *file*, *io.IOBase*, *None*) – If set, a filename or writable file-like object.
- **timeout\_ms** (*int*, *None*) – Expected timeout for any part of the pull.
- **progress\_callback** (*TODO*, *None*) – Callback method that accepts filename, bytes\_written and total\_bytes, total\_bytes will be -1 for file-like objects

**Returns** The file data if `dest_file` is not set. Otherwise, `True` if the destination file exists

**Return type** `TODO`

**Raises** **ValueError** – If `dest_file` is of unknown type.

**Push** (*source\_file*, *device\_filename*, *mtime='0'*, *timeout\_ms=None*, *progress\_callback=None*, *st\_mode=None*)

Push a file or directory to the device.

#### Parameters

- **source\_file** (*TODO*) – Either a filename, a directory or file-like object to push to the device.
- **device\_filename** (*TODO*) – Destination on the device to write to.
- **mtime** (*str*) – Modification time to set on the file.
- **timeout\_ms** (*int*, *None*) – Expected timeout for any part of the push.
- **progress\_callback** (*TODO*, *None*) – Callback method that accepts filename, bytes\_written and total\_bytes, total\_bytes will be -1 for file-like objects
- **st\_mode** (*TODO*, *None*) – Stat mode for filename

**Reboot** (*destination='b'*)

Reboot the device.

**Parameters** **destination** (*bytes*) – Specify 'bootloader' for fastboot.

**RebootBootloader** ()

Reboot device into fastboot.

**Remount** ()

Remount / as read-write.

**Returns** `TODO`

**Return type** `TODO`

**Root** ()

Restart adbd as root on the device.

**Returns** `TODO`

**Return type** `TODO`

**Shell** (*command*, *timeout\_ms=None*)

Run command on the device, returning the output.

#### Parameters

- **command** (*TODO*) – Shell command to run
- **timeout\_ms** (*int*, *None*) – Maximum time to allow the command to run.

**Returns** TODO

**Return type** TODO

**Stat** (*device\_filename*)

Get a file's `stat ()` information.

**Parameters** `device_filename` (*TODO*) – TODO

**Returns**

- `mode` (*TODO*) – TODO
- `size` (*TODO*) – TODO
- `mtime` (*TODO*) – TODO

**StreamingShell** (*command, timeout\_ms=None*)

Run `command` on the device, yielding each line of output.

**Parameters**

- `command` (*bytes*) – Command to run on the target.
- `timeout_ms` (*int, None*) – Maximum time to allow the command to run.

**Returns** The responses from the shell command.

**Return type** generator

**Uninstall** (*package\_name, keep\_data=False, timeout\_ms=None*)

Removes a package from the device.

**Parameters**

- `package_name` (*TODO*) – Package name of target package.
- `keep_data` (*bool*) – Whether to keep the data and cache directories
- `timeout_ms` (*int, None*) – Expected timeout for pushing and installing.

**Returns** The `pm uninstall` output.

**Return type** TODO

**\_\_AdbCommands\_\_reset** ()

TODO

**\_\_Connect** (*banner=None, \*\*kwargs*)

Connect to the device.

**Parameters**

- `banner` (*bytes, None*) – A string to send as a host identifier. (See `adb.adb_protocol.AdbMessage.Connect ()`.)
- `**kwargs` (*TODO*) – See `adb.adb_protocol.AdbMessage.Connect ()` and `AdbCommands.ConnectDevice ()` for `kwargs`. Includes `handle`, `rsa_keys`, and `auth_timeout_ms`.

**Returns** True

**Return type** bool

`_get_service_connection` (*service*, *service\_command=None*, *create=True*, *timeout\_ms=None*)  
Based on the service, get the AdbConnection for that service or create one if it doesnt exist

#### Parameters

- **service** (*TODO*) – TODO
- **service\_command** (*TODO*, *None*) – Additional service parameters to append
- **create** (*bool*) – If False, don't create a connection if it does not exist
- **timeout\_ms** (*int*, *None*) – TODO

**Returns connection** – TODO

**Return type** TODO

#### **filesync\_handler**

alias of `adb.filesync_protocol.FilesyncProtocol`

#### **protocol\_handler**

alias of `adb.adb_protocol.AdbMessage`

`adb.adb_commands.CLASS = 255`  
From adb.h

`adb.adb_commands.DeviceIsAvailable` (*device*)  
From adb.h

`adb.adb_commands.PROTOCOL = 1`  
From adb.h

`adb.adb_commands.SUBCLASS = 66`  
From adb.h

## adb.adb\_debug module

Daemon-less ADB client in python.

### Contents

- `Devices()`
- `List()`
- `Logcat()`
- `Shell()`

`adb.adb_debug.Devices` (*args*)  
Lists the available devices.

Mimics adb devices output:

```
List of devices attached
015DB7591102001A      device      1,2
```

#### See also:

`adb.adb_commands.AdbCommands.Devices()`

**Parameters** **args** (`argparse.ArgumentParser`) – CLI arguments; see `adb.common_cli.GetDeviceArguments()`.

**Returns** 0

**Return type** int

`adb.adb_debug.List (device, device_path)`  
Prints a directory listing.

**See also:**

`adb.adb_commands.AdbCommands.List ()`

**Parameters**

- **device** (`adb.adb_commands.AdbCommands`) – TODO
- **device\_path** (`str`, `bytes`) – Directory to list.

**Yields** `str` – A formatted listing for a file in `device_path`

`adb.adb_debug.Shell (device, *command)`  
Runs a command on the device and prints the stdout.

**See also:**

`adb.adb_commands.AdbCommands.StreamingShell ()`, `adb.adb_commands.AdbCommands.InteractiveShell ()`

**Parameters**

- **device** (`adb.adb_commands.AdbCommands`) – TODO
- **command** (`list[str]`) – Command to run on the target.

`adb.adb_debug.main ()`  
TODO

## adb.adb\_keygen module

This file implements encoding and decoding logic for Android’s custom RSA public key binary format. Public keys are stored as a sequence of little-endian 32 bit words. Note that Android only supports little-endian processors, so we don’t do any byte order conversions when parsing the binary struct.

Structure from: [https://github.com/aosp-mirror/platform\\_system\\_core/blob/c55fab4a59cfa461857c6a61d8a0f1ae4591900c/libcrypto\\_utils/android\\_pubkey.c](https://github.com/aosp-mirror/platform_system_core/blob/c55fab4a59cfa461857c6a61d8a0f1ae4591900c/libcrypto_utils/android_pubkey.c)

```
typedef struct RSAPublicKey {
    // Modulus length. This must be ANDROID_PUBKEY_MODULUS_SIZE_WORDS
    uint32_t modulus_size_words;

    // Precomputed montgomery parameter: -1 / n[0] mod 2^32
    uint32_t n0inv;

    // RSA modulus as a little-endian array
    uint8_t modulus[ANDROID_PUBKEY_MODULUS_SIZE];

    // Montgomery parameter R^2 as a little-endian array of little-endian words
    uint8_t rr[ANDROID_PUBKEY_MODULUS_SIZE];

    // RSA modulus: 3 or 65537
```

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```

    uint32_t exponent;
} RSAPublicKey;

```

## Contents

- `_to_bytes()`
- `decode_pubkey()`
- `decode_pubkey_file()`
- `encode_pubkey()`
- `get_user_info()`
- `keygen()`
- `write_public_keyfile()`

`adb.adb_keygen.ANDROID_PUBKEY_MODULUS_SIZE = 256`  
Size of an RSA modulus such as an encrypted block or a signature.

`adb.adb_keygen.ANDROID_PUBKEY_MODULUS_SIZE_WORDS = 64`  
Size of the RSA modulus in words.

`adb.adb_keygen.ANDROID_RSAPUBLICKEY_STRUCT = '<LL256s256sL'`  
Python representation of “struct RSAPublicKey”

`adb.adb_keygen._to_bytes(n, length, endianness='big')`  
Partial python2 compatibility with `int.to_bytes`

<https://stackoverflow.com/a/20793663>

### Parameters

- `n` (*TODO*) – TODO
- `length` (*TODO*) – TODO
- `endianness` (*str*, *TODO*) – TODO

**Returns** TODO

**Return type** TODO

`adb.adb_keygen.decode_pubkey(public_key)`  
Decode a public RSA key stored in Android’s custom binary format.

**Parameters** `public_key` (*TODO*) – TODO

`adb.adb_keygen.decode_pubkey_file(public_key_path)`  
TODO

**Parameters** `public_key_path` (*str*) – TODO

`adb.adb_keygen.encode_pubkey(private_key_path)`  
Encodes a public RSA key into Android’s custom binary format.

**Parameters** `private_key_path` (*str*) – TODO

**Returns** TODO

**Return type** TODO

`adb.adb_keygen.get_user_info()`  
TODO

**Returns** ' <username>@<hostname>

**Return type** str

`adb.adb_keygen.keygen(filepath)`  
Generate an ADB public/private key pair.

- The private key is stored in `filepath`.
- The public key is stored in `filepath + '.pub'`

(Existing files will be overwritten.)

**Parameters** `filepath` (*str*) – File path to write the private/public keypair

`adb.adb_keygen.write_public_keyfile(private_key_path, public_key_path)`  
Write a public keyfile to `public_key_path` in Android's custom RSA public key format given a path to a private keyfile.

**Parameters**

- `private_key_path` (*TODO*) – TODO
- `public_key_path` (*TODO*) – TODO

### adb.adb\_protocol module

ADB protocol implementation.

Implements the ADB protocol as seen in android's adb/adb binaries, but only the host side.

### Contents

- `_AdbConnection`
  - `_AdbConnection._Send()`
  - `_AdbConnection.Close()`
  - `_AdbConnection.Okay()`
  - `_AdbConnection.ReadUntil()`
  - `_AdbConnection.ReadUntilClose()`
  - `_AdbConnection.Write()`
- `AdbMessage`
  - `AdbMessage.CalculateChecksum()`
  - `AdbMessage.checksum()`
  - `AdbMessage.Command()`
  - `AdbMessage.Connect()`
  - `AdbMessage.InteractiveShellCommand()`
  - `AdbMessage.Open()`
  - `AdbMessage.Pack()`

- `AdbMessage.Read()`
- `AdbMessage.Send()`
- `AdbMessage.StreamingCommand()`
- `AdbMessage.Unpack()`
- `AuthSigner`
  - `AuthSigner.GetPublicKey()`
  - `AuthSigner.Sign()`
- `find_backspace_runs()`
- `InterleavedDataError`
- `InvalidChecksumError`
- `InvalidCommandError`
- `InvalidResponseError`
- `MakeWireIDs()`

`adb.adb_protocol.AUTH_RSAPUBLICKEY = 3`  
AUTH constants for arg0.

`adb.adb_protocol.AUTH_SIGNATURE = 2`  
AUTH constants for arg0.

`adb.adb_protocol.AUTH_TOKEN = 1`  
AUTH constants for arg0.

**class** `adb.adb_protocol.AdbMessage` (*command=None, arg0=None, arg1=None, data=b''*)  
Bases: object  
ADB Protocol and message class.

### local\_id/remote\_id

Turns out the documentation is host/device ambidextrous, so `local_id` is the id for ‘the sender’ and `remote_id` is for ‘the recipient’. So since we’re only on the host, we’ll re-document with `host_id` and `device_id`:

```
OPEN(host_id, 0, 'shell:XXX')
READY/OKAY(device_id, host_id, '')
WRITE(0, host_id, 'data')
CLOSE(device_id, host_id, '')
```

### Parameters

- **command** (*bytes, None*) – One of: `[b'SYNC', b'CNXN', b'AUTH', b'OPEN', b'OKAY', b'CLSE', b'WRTE']`
- **arg0** (*TODO, None*) – TODO
- **arg1** (*TODO, None*) – TODO
- **data** (*bytes*) – TODO

### command

The value in `AdbMessage.commands` that corresponds to the `command` parameter

**Type** int

**commands**

A dictionary with keys [b'SYNC', b'CNXN', b'AUTH', b'OPEN', b'OKAY', b'CLSE', b'WRTE'].

**Type** dict

**connections**

TODO

**Type** int

**constants**

A dictionary with values [b'SYNC', b'CNXN', b'AUTH', b'OPEN', b'OKAY', b'CLSE', b'WRTE'].

**Type** dict

**format**

The format for unpacking the ADB message.

**Type** bytes

**ids**

[b'SYNC', b'CNXN', b'AUTH', b'OPEN', b'OKAY', b'CLSE', b'WRTE']

**Type** list[bytes]

**static CalculateChecksum** (*data*)

TODO

**Returns** TODO

**Return type** TODO

**classmethod Command** (*usb, service, command="", timeout\_ms=None*)

One complete set of USB packets for a single command.

Sends `service:command` in a new connection, reading the data for the response. All the data is held in memory, large responses will be slow and can fill up memory.

**Parameters**

- **usb** (*adb.common.TcpHandle, adb.common.UsbHandle*) – A *adb.common.TcpHandle* or *adb.common.UsbHandle* instance with `BulkRead` and `BulkWrite` methods.
- **service** (*TODO*) – The service on the device to talk to.
- **command** (*str*) – The command to send to the service.
- **timeout\_ms** (*int, None*) – Timeout in milliseconds for USB packets.

**Returns** The response from the service.

**Return type** str

**Raises**

- *adb.adb\_protocol.InterleavedDataError* – Multiple streams running over usb.
- *adb.adb\_protocol.InvalidCommandError* – Got an unexpected response command.

**classmethod Connect** (*usb*, *banner=b'notadb'*, *rsa\_keys=None*, *auth\_timeout\_ms=100*)

Establish a new connection to the device.

#### Parameters

- **usb** (*adb.common.TcpHandle*, *adb.common.UsbHandle*) – A *adb.common.TcpHandle* or *adb.common.UsbHandle* instance with BulkRead and BulkWrite methods.
- **banner** (*str*) – A string to send as a host identifier.
- **rsa\_keys** (*list [adb\_protocol.AuthSigner]*) – List of *AuthSigner* subclass instances to be used for authentication. The device can either accept one of these via the Sign method, or we will send the result of GetPublicKey from the first one if the device doesn't accept any of them.
- **auth\_timeout\_ms** (*int*) – Timeout to wait for when sending a new public key. This is only relevant when we send a new public key. The device shows a dialog and this timeout is how long to wait for that dialog. If used in automation, this should be low to catch such a case as a failure quickly; while in interactive settings it should be high to allow users to accept the dialog. We default to automation here, so it's low by default.

**Returns banner** – The device's reported banner. Always starts with the state (device, recovery, or sideload), sometimes includes information after a : with various product information.

**Return type** TODO

#### Raises

- *adb.usb\_exceptions.DeviceAuthError* – When the device expects authentication, but we weren't given any valid keys.
- *adb.adb\_protocol.InvalidResponseError* – When the device does authentication in an unexpected way.
- *usb\_exceptions.ReadFailedError* – TODO

**classmethod InteractiveShellCommand** (*conn*, *cmd=None*, *strip\_cmd=True*, *delim=None*, *strip\_delim=True*, *clean\_stdout=True*)

Retrieves stdout of the current InteractiveShell and sends a shell command if provided TODO: Should we turn this into a yield based function so we can stream all output?

#### Parameters

- **conn** (*AdbConnection*) – Instance of AdbConnection
- **cmd** (*str*, *None*) – Command to run on the target.
- **strip\_cmd** (*bool*) – Strip command name from stdout.
- **delim** (*TODO*) – Delimiter to look for in the output to know when to stop expecting more output (usually the shell prompt)
- **strip\_delim** (*bool*) – Strip the provided delimiter from the output
- **clean\_stdout** (*bool*) – Cleanup the stdout stream of any backspaces and the characters that were deleted by the backspace

**Returns stdout** – The stdout from the shell command.

**Return type** TODO

**classmethod Open** (*usb*, *destination*, *timeout\_ms=None*)

Opens a new connection to the device via an OPEN message.

Not the same as the posix open or any other google3 Open methods.

**Parameters**

- **usb** (`adb.common.TcpHandle`, `adb.common.UsbHandle`) – A `adb.common.TcpHandle` or `adb.common.UsbHandle` instance with `BulkRead` and `BulkWrite` methods.
- **destination** (`TODO`) – The `service:command` string.
- **timeout\_ms** (`int`, `None`) – Timeout in milliseconds for USB packets.

**Returns** The local connection id.

**Return type** `_AdbConnection`, `None`

**Raises**

- `adb.adb_protocol.InvalidResponseError` – Wrong `local_id` sent to us.
- `adb.adb_protocol.InvalidCommandError` – Didn't get a ready response.

**Pack ()**

Returns this message in an over-the-wire format.

**Returns** `TODO`

**Return type** `bytes`

**classmethod** `Read (usb, expected_cmds, timeout_ms=None, total_timeout_ms=None)`

Receive a response from the device.

**Parameters**

- **usb** (`adb.common.TcpHandle`, `adb.common.UsbHandle`) – `TODO`
- **expected\_cmds** (`TODO`) – Read until we receive a header ID that is in `expected_cmds`
- **timeout\_ms** (`int`, `None`) – Timeout in milliseconds for USB packets.
- **total\_timeout\_ms** (`int`, `None`) – The total time to wait for a command in `expected_cmds`

**Returns**

- **command** (`TODO`) – `TODO`
- **arg0** (`TODO`) – `TODO`
- **arg1** (`TODO`) – `TODO`
- **bytes** – `TODO`

**Raises**

- `adb.adb_protocol.InvalidCommandError` – Unknown command *or* never got one of the expected responses.
- `adb.adb_protocol.InvalidChecksumError` – Received checksum does not match the expected checksum.

**Send (usb, timeout\_ms=None)**

Send this message over USB.

**Parameters**

- **usb** (`adb.common.TcpHandle`, `adb.common.UsbHandle`) – TODO
- **timeout\_ms** (`int`, `None`) – Timeout in milliseconds for USB packets.

**classmethod StreamingCommand** (`usb`, `service`, `command=""`, `timeout_ms=None`)

One complete set of USB packets for a single command.

Sends `service:command` in a new connection, reading the data for the response. All the data is held in memory, large responses will be slow and can fill up memory.

**Parameters**

- **usb** (`adb.common.TcpHandle`, `adb.common.UsbHandle`) – A `adb.common.TcpHandle` or `adb.common.UsbHandle` instance with `BulkRead` and `BulkWrite` methods.
- **service** (`TODO`) – The service on the device to talk to.
- **command** (`str`) – The command to send to the service.
- **timeout\_ms** (`int`, `None`) – Timeout in milliseconds for USB packets.

**Yields** `str` – The responses from the service.

**Raises**

- `adb.adb_protocol.InterleavedDataError` – Multiple streams running over usb.
- `adb.adb_protocol.InvalidCommandError` – Got an unexpected response command.

**classmethod Unpack** (`message`)

TODO

**Parameters** `message` (`TODO`) – TODO

**Returns**

- `cmd` (`TODO`) – TODO
- `arg0` (`TODO`) – TODO
- `arg1` (`TODO`) – TODO
- `data_length` (`TODO`) – TODO
- `data_checksum` (`TODO`) – TODO
- `unused_magic` (`TODO`) – TODO

**Raises** `ValueError` – Unable to unpack the ADB command.

**property checksum**

TODO

**Returns** `TODO`

**Return type** `TODO`

```
commands = {b'AUTH': 1213486401, b'CLSE': 1163086915, b'CNXN': 1314410051, b'OKAY': 14
```

```
connections = 0
```

```
constants = {1129208147: b'SYNC', 1163086915: b'CLSE', 1163154007: b'WRTE', 1213486
format = b'<6I'
ids = [b'SYNC', b'CNXN', b'AUTH', b'OPEN', b'OKAY', b'CLSE', b'WRTE']
```

**class** adb.adb\_protocol.AuthSigner

Bases: object

Signer for use with authenticated ADB, introduced in 4.4.x/KitKat.

**GetPublicKey()**

Returns the public key in PEM format without headers or newlines.

**Raises NotImplementedError** – This method is implemented in subclasses.

**Sign(data)**

Signs given data using a private key.

**Parameters data (bytes)** – The data to be signed

**Raises NotImplementedError** – This method is implemented in subclasses.

**exception** adb.adb\_protocol.InterleavedDataError

Bases: Exception

We only support command sent serially.

**exception** adb.adb\_protocol.InvalidChecksumError

Bases: Exception

Checksum of data didn't match expected checksum.

**exception** adb.adb\_protocol.InvalidCommandError(*message*, *response\_header*, *response\_data*)

Bases: Exception

Got an invalid command over USB.

**exception** adb.adb\_protocol.InvalidResponseError

Bases: Exception

Got an invalid response to our command.

adb.adb\_protocol.MAX\_ADB\_DATA = 4096

Maximum amount of data in an ADB packet.

adb.adb\_protocol.MakeWireIDs(*ids*)

TODO

**Parameters ids (list[bytes])** – TODO

**Returns**

- **id\_to\_wire (dict)** – TODO
- **wire\_to\_id (dict)** – TODO

`adb.adb_protocol.VERSION = 16777216`  
 ADB protocol version.

**class** `adb.adb_protocol._AdbConnection` (*usb, local\_id, remote\_id, timeout\_ms*)

Bases: `object`

ADB Connection.

#### Parameters

- **usb** (`adb.common.UsbHandle`) – TODO
- **local\_id** (`TODO`) – TODO
- **remote\_id** (`TODO`) – TODO
- **timeout\_ms** (`int`) – Timeout in milliseconds for USB packets.

#### **local\_id**

The ID for the sender

**Type** `TODO`

#### **remote\_id**

The ID for the recipient

**Type** `TODO`

#### **timeout\_ms**

Timeout in milliseconds for USB packets.

**Type** `int`

#### **usb**

TODO

**Type** `adb.common.UsbHandle`

#### **Close ()**

TODO

#### Raises

- `usb_exceptions.AdbCommandFailureException` – Command failed.
- `adb.adb_protocol.InvalidCommandError` – Expected a CLSE response but received something else.

#### **Okay ()**

TODO

#### **ReadUntil (\*expected\_cmds)**

Read a packet, Ack any write packets.

**Parameters** **\*expected\_cmds** (`TODO`) – TODO

#### Returns

- **cmd** (`TODO`) – TODO

- `data (TODO)` – TODO

**Raises**

- `adb.adb_protocol.InterleavedDataError` – We don't support multiple streams...
- `adb.adb_protocol.InvalidResponseError` – Incorrect remote id.

**ReadUntilClose ()**

Yield packets until a b'CLSE' packet is received.

**Yields** `data (TODO)` – TODO

**Write (data)**

Write a packet and expect an Ack.

**Parameters** `data (TODO)` – TODO

**Returns** `len (data)`

**Return type** `int`

**Raises**

- `usb_exceptions.AdbCommandFailureException` – The command failed.
- `adb.adb_protocol.InvalidCommandError` – Expected an OKAY in response to a WRITE, got something else.

**\_Send (command, arg0, arg1, data=b"")**

TODO

**Parameters**

- `command (TODO)` – TODO
- `arg0 (TODO)` – TODO
- `arg1 (TODO)` – TODO
- `data (bytes)` – TODO

**adb.adb\_protocol.find\_backspace\_runs (stdout\_bytes, start\_pos)**

TODO

**Parameters**

- `stdout_bytes (TODO)` – TODO
- `start_pos (TODO)` – TODO

**Returns**

- `int` – The index/position of the first backspace.
- `num_backspaces (int)` – TODO

## adb.common module

Common code for ADB and Fastboot.

Common usb browsing and usb communication.

## Contents

- `GetInterface()`
- `InterfaceMatcher()`
- `TcpHandle`
  - `TcpHandle._connect()`
  - `TcpHandle.BulkRead()`
  - `TcpHandle.BulkWrite()`
  - `TcpHandle.Close()`
  - `TcpHandle.serial_number()`
  - `TcpHandle.Timeout()`
  - `TcpHandle.TimeoutSeconds()`
- `UsbHandle`
  - `UsbHandle.BulkRead()`
  - `UsbHandle.BulkReadAsync()`
  - `UsbHandle.BulkWrite()`
  - `UsbHandle.Close()`
  - `UsbHandle.Find()`
  - `UsbHandle.FindAndOpen()`
  - `UsbHandle.FindDevices()`
  - `UsbHandle.FindFirst()`
  - `UsbHandle.FlushBuffers()`
  - `UsbHandle.Open()`
  - `UsbHandle.port_path()`
  - `UsbHandle.PortPathMatcher()`
  - `UsbHandle.serial_number()`
  - `UsbHandle.SerialMatcher()`
  - `UsbHandle.Timeout()`
  - `UsbHandle.usb_info()`

`adb.common.DEFAULT_TIMEOUT_MS = 10000`  
Default timeout

`adb.common.GetInterface(setting)`  
Get the class, subclass, and protocol for the given USB setting.

**Parameters** `setting` (*TODO*) – *TODO*

**Returns**

- *TODO* – *TODO*
- *TODO* – *TODO*

- *TODO* – TODO

`adb.common.InterfaceMatcher` (*clazz, subclass, protocol*)

Returns a matcher that returns the setting with the given interface.

**Parameters**

- **clazz** (*TODO*) – TODO
- **subclass** (*TODO*) – TODO
- **protocol** (*TODO*) – TODO

**Returns** *Matcher* – TODO

**Return type** *function*

**class** `adb.common.TcpHandle` (*serial, timeout\_ms=None*)

Bases: *object*

TCP connection object.

Provides same interface as *UsbHandle*.

**Parameters**

- **serial** (*str, bytes, bytearray*) – Android device serial of the form “host” or “host:port”. (Host may be an IP address or a host name.)
- **timeout\_ms** (*TODO, None*) – TODO

**`_connection`**

*TODO*

**Type** *TODO, None*

**`_serial_number`**

*<host>:<port>*

**Type** *str*

**`_timeout_ms`**

*TODO*

**Type** *float, None*

**`host`**

*TODO*

**Type** *str, TODO*

**`port`**

*TODO*

**Type** *str, int, TODO*

**BulkRead** (*numbytes, timeout=None*)

*TODO*

**Parameters**

- **numbytes** (*int*) – TODO
- **timeout\_ms** (*TODO, None*) – TODO

**Returns** *TODO*

**Return type** *TODO*

Raises `adb.usb_exceptions.TcpTimeoutException` – Reading timed out.

**BulkWrite** (*data*, *timeout=None*)

TODO

**Parameters**

- **data** (*TODO*) – TODO
- **timeout** (*TODO*, *None*) – TODO

**Returns** TODO

**Return type** TODO

Raises `adb.usb_exceptions.TcpTimeoutException` – Sending data timed out. No data was sent.

**Close** ()

TODO

**Returns** TODO

**Return type** TODO

**Timeout** (*timeout\_ms*)

TODO

**Parameters** **timeout\_ms** (*TODO*) – TODO

**Returns** TODO

**Return type** float

**TimeoutSeconds** (*timeout\_ms*)

TODO

**Parameters** **timeout\_ms** (*TODO*) – TODO

**Returns** TODO

**Return type** float

**\_connect** ()

TODO

**property serial\_number**

TODO

**Returns** **self.serial\_number** – The `_serial_number` attribute (<host>:<port>)

**Return type** str

**class** `adb.common.UsbHandle` (*device*, *setting*, *usb\_info=None*, *timeout\_ms=None*)

Bases: object

USB communication object. Not thread-safe.

Handles reading and writing over USB with the proper endpoints, exceptions, and interface claiming.

Important methods: \* `UsbHandle.FlushBuffers` \* `UsbHandle.BulkRead` \* `UsbHandle.BulkWrite(bytes data)`

**Parameters**

- **device** (*TODO*) – libusb\_device to connect to.

- **setting** (*TODO*) – libusb setting with the correct endpoints to communicate with.
- **usb\_info** (*TODO*, *None*) – String describing the usb path/serial/device, for debugging.
- **timeout\_ms** (*TODO*, *None*) – Timeout in milliseconds for all I/O.

**`_device`**

libusb\_device to connect to.

**Type** `TODO`

**`_handle`**

`TODO`

**Type** `TODO`

**`_interface_number`**

`TODO`

**Type** `TODO`

**`_max_read_packet_len`**

`TODO`

**Type** `TODO`

**`_read_endpoint`**

`TODO`

**Type** `TODO`

**`_setting`**

libusb setting with the correct endpoints to communicate with.

**Type** `TODO`

**`_timeout_ms`**

Timeout in milliseconds for all I/O.

**Type** `TODO`, `None`

**`_usb_info`**

String describing the usb path/serial/device, for debugging.

**Type** `TODO`

**`_write_endpoint`**

`TODO`

**Type** `TODO`, `None`

**`BulkRead`** (*length*, *timeout\_ms=None*)

`TODO`

**Parameters**

- **length** (*int*) – `TODO`
- **timeout\_ms** (*TODO*, *None*) – `TODO`

**Returns** `TODO`

**Return type** `bytearray`

**Raises** `usb_exceptions.ReadFailedError` – Could not receive data

**BulkReadAsync** (*length*, *timeout\_ms=None*)

TODO

**Parameters**

- **length** (*int*) – TODO
- **timeout\_ms** (*TODO, None*) – TODO

**Raises NotImplementedError** – This is always raised because this method is not implemented.

**BulkWrite** (*data*, *timeout\_ms=None*)

TODO

**Parameters**

- **data** (*bytes*) – TODO
- **timeout\_ms** (*TODO, None*) – TODO

**Returns** TODO

**Return type** TODO

**Raises**

- **`adb.usb_exceptions.WriteFailedError`** – This handle has been closed, probably due to another being opened
- **`adb.usb_exceptions.WriteFailedError`** – Could not send data

**Close** ()

TODO

**classmethod Find** (*setting\_matcher*, *port\_path=None*, *serial=None*, *timeout\_ms=None*)

Gets the first device that matches according to the keyword args.

**Parameters**

- **setting\_matcher** (*TODO*) – TODO
- **port\_path** (*TODO, None*) – TODO
- **serial** (*TODO, None*) – TODO
- **timeout\_ms** (*TODO, None*) – TODO

**Returns** TODO

**Return type** TODO

**classmethod FindAndOpen** (*setting\_matcher*, *port\_path=None*, *serial=None*, *timeout\_ms=None*)

TODO

**Parameters**

- **setting\_matcher** (*TODO*) – TODO
- **port\_path** (*TODO, None*) – TODO

- **serial** (*TODO*, *None*) – TODO
- **timeout\_ms** (*TODO*, *None*) – TODO

**Returns** *dev* – TODO

**Return type** *TODO*

**classmethod FindDevices** (*setting\_matcher*, *device\_matcher=None*, *usb\_info=""*, *timeout\_ms=None*)

Find and yield the devices that match.

**Parameters**

- **setting\_matcher** (*TODO*) – Function that returns the setting to use given a `usb1.USBDevice`, or `None` if the device doesn't have a valid setting.
- **device\_matcher** (*TODO*, *None*) – Function that returns `True` if the given `UsbHandle` is valid. `None` to match any device.
- **usb\_info** (*str*) – Info string describing device(s).
- **timeout\_ms** (*TODO*, *None*) – Default timeout of commands in milliseconds.

**Yields** *TODO* – `UsbHandle` instances

**classmethod FindFirst** (*setting\_matcher*, *device\_matcher=None*, *\*\*kwargs*)

Find and return the first matching device.

**Parameters**

- **setting\_matcher** (*TODO*) – See `UsbHandle.FindDevices()`.
- **device\_matcher** (*TODO*) – See `UsbHandle.FindDevices()`.
- **\*\*kwargs** (*TODO*) – See `UsbHandle.FindDevices()`.

**Returns** An instance of `UsbHandle`.

**Return type** *TODO*

**Raises** `adb.usb_exceptions.DeviceNotFoundError` – Raised if the device is not available.

**FlushBuffers** ()

*TODO*

**Raises** `adb.usb_exceptions.ReadFailedError` – *TODO*

**Open** ()

Opens the USB device for this setting, and claims the interface.

**classmethod PortPathMatcher** (*port\_path*)

Returns a device matcher for the given port path.

**Parameters** *port\_path* (*TODO*) – *TODO*

**Returns** *TODO*

**Return type** *function*

**classmethod SerialMatcher** (*serial*)

Returns a device matcher for the given serial.

**Parameters** `serial` (*TODO*) – TODO

**Returns** TODO

**Return type** function

**Timeout** (*timeout\_ms*)

TODO

**Returns** TODO

**Return type** TODO

`__HANDLE_CACHE` = <WeakValueDictionary>

`__HANDLE_CACHE_LOCK` = <unlocked `_thread.lock` object>

**property** `port_path`

TODO

**Returns** TODO

**Return type** TODO

**property** `serial_number`

TODO

**Returns** TODO

**Return type** TODO

**property** `usb_info`

TODO

**Returns** TODO

**Return type** TODO

## adb.common\_cli module

Common code for ADB and Fastboot CLI.

Usage introspects the given class for methods, args, and docs to show the user.

`StartCli()` handles connecting to a device, calling the expected method, and outputting the results.

## Contents

- `__DocToArgs()`
- `__PortPathAction`
- `__RunMethod()`
- `GetCommonArguments()`
- `GetDeviceArguments()`
- `MakeSubparser()`
- `PositionalArg`
- `StartCli()`

`adb.common_cli.GetCommonArguments()`

Return a parser for common CLI commands.

**Returns group** – A parser for common CLI commands.

**Return type** `argparse.ArgumentParser`

`adb.common_cli.GetDeviceArguments()`

Return a parser for device-related CLI commands.

**Returns group** – A parser for device-related CLI commands.

**Return type** `argparse.ArgumentParser`

`adb.common_cli.MakeSubparser(subparsers, parents, method, arguments=None)`

Returns an `argparse` subparser to create a ‘subcommand’ to `adb`.

**Parameters**

- **subparsers** (*TODO*) – *TODO*
- **parents** (*TODO*) – *TODO*
- **method** (*TODO*) – *TODO*
- **arguments** (*TODO*, *None*) – *TODO*

**Returns subparser** – *TODO*

**Return type** *TODO*

**class** `adb.common_cli.PositionalArg(option_strings, dest, nargs=None, const=None, default=None, type=None, choices=None, required=False, help=None, metavar=None)`

Bases: `argparse.Action`

A positional CLI argument.

`adb.common_cli.StartCli(args, adb_commands, extra=None, **device_kwargs)`

Starts a common CLI interface for this usb path and protocol.

Handles connecting to a device, calling the expected method, and outputting the results.

**Parameters**

- **args** (*TODO*) – *TODO*
- **adb\_commands** (*TODO*) – *TODO*
- **extra** (*TODO*, *None*) – *TODO*
- **\*\*device\_kwargs** (*TODO*) – *TODO*

**Returns** *TODO*

**Return type** *TODO*

`adb.common_cli._DocToArgs(doc)`

Converts a docstring documenting arguments into a dict.

**Parameters doc** (*str*) – The docstring for a method; see *MakeSubparser*.

**Returns out** – A dictionary of arguments and their descriptions from the docstring *doc*.

**Return type** `dict`

**class** adb.common\_cli.\_PortPathAction (*option\_strings*, *dest*, *nargs=None*, *const=None*, *default=None*, *type=None*, *choices=None*, *required=False*, *help=None*, *metavar=None*)

Bases: argparse.Action

TODO

adb.common\_cli.\_RunMethod (*dev*, *args*, *extra*)  
Runs a method registered via *MakeSubparser()*.

#### Parameters

- **dev** (*TODO*) – TODO
- **args** (*TODO*) – TODO
- **extra** (*TODO*) – TODO

**Returns** 0

**Return type** int

### adb.debug module

TEMPORARY.

adb.debug.**debug\_print** (*name*, *var*)  
Print debugging info.

### adb.fastboot module

A libusb1-based fastboot implementation.

### Contents

- *FastbootCommands*
  - *FastbootCommands.\_\_reset()*
  - *FastbootCommands.\_SimpleCommand()*
  - *FastbootCommands.Close()*
  - *FastbootCommands.ConnectDevice()*
  - *FastbootCommands.Continue()*
  - *FastbootCommands.Devices()*
  - *FastbootCommands.Download()*
  - *FastbootCommands.Erase()*
  - *FastbootCommands.Flash()*
  - *FastbootCommands.FlashFromFile()*
  - *FastbootCommands.Getvar()*
  - *FastbootCommands.Oem()*
  - *FastbootCommands.Reboot()*

- `FastbootCommands.RebootBootloader()`
- `FastbootCommands.usb_handle()`
- `FastbootInvalidResponse`
- `FastbootProtocol`
  - `FastbootProtocol._AcceptResponses()`
  - `FastbootProtocol._HandleProgress()`
  - `FastbootProtocol._Write()`
  - `FastbootProtocol.HandleDataSending()`
  - `FastbootProtocol.HandleSimpleResponses()`
  - `FastbootProtocol.SendCommand()`
  - `FastbootProtocol.usb_handle()`
- `FastbootRemoteFailure`
- `FastbootStateMismatch`
- `FastbootTransferError`

`adb.fastboot.CLASS = 255`  
From `fastboot.c`

`adb.fastboot.DEFAULT_MESSAGE_CALLBACK(m)`  
TODO

`adb.fastboot.DeviceIsAvailable(device)`  
TODO

**class** `adb.fastboot.FastbootCommands`  
Bases: `object`  
Encapsulates the fastboot commands.

**`_handle`**  
TODO  
Type `TODO, None`

**`_protocol`**  
TODO  
Type `TODO, None`

**`Close()`**  
TODO

**`ConnectDevice`** (`port_path=None`, `serial=None`, `default_timeout_ms=None`, `chunk_kb=1024`,  
`**kwargs`)  
Convenience function to get an adb device from usb path or serial.

**Parameters**

- **`port_path`** (`TODO`, `None`) – The filename of usb port to use.
- **`serial`** (`TODO`, `None`) – The serial number of the device to use. If serial specifies a TCP address:port, then a TCP connection is used instead of a USB connection.
- **`default_timeout_ms`** (`TODO`, `None`) – The default timeout in milliseconds to use.

- **chunk\_kb** (*int*) – Amount of data, in kilobytes, to break fastboot packets up into
- **\*\*kwargs** (*dict*) – Keyword arguments
- **handle** (`adb.common.TcpHandle`, `adb.common.UsbHandle`) – Device handle to use
- **banner** (*TODO*) – Connection banner to pass to the remote device
- **rsa\_keys** (*list* [`adb_protocol.AuthSigner`]) – List of `AuthSigner` subclass instances to be used for authentication. The device can either accept one of these via the `Sign` method, or we will send the result of `GetPublicKey` from the first one if the device doesn't accept any of them.
- **auth\_timeout\_ms** (*TODO*) – Timeout to wait for when sending a new public key. This is only relevant when we send a new public key. The device shows a dialog and this timeout is how long to wait for that dialog. If used in automation, this should be low to catch such a case as a failure quickly; while in interactive settings it should be high to allow users to accept the dialog. We default to automation here, so it's low by default.

**Returns self** – *TODO*

**Return type** *FastbootCommands*

**Continue** ()

Continues execution past fastboot into the system.

**Returns** *TODO*

**Return type** *TODO*

**classmethod Devices** ()

Get a generator of `UsbHandle` for devices available.

**Returns** *TODO*

**Return type** *TODO*

**Download** (*source\_file*, *source\_len=0*, *info\_cb=<function <lambda>>*, *progress\_callback=None*)

Downloads a file to the device.

**Parameters**

- **source\_file** (*TODO*) – A filename or file-like object to download to the device.
- **source\_len** (*int*) – Optional length of *source\_file*. If *source\_file* is a file-like object and *source\_len* is not provided, *source\_file* is read into memory.
- **info\_cb** (*TODO*) – Optional callback accepting `FastbootMessage` for text sent from the bootloader.
- **progress\_callback** (*TODO*, *None*) – Optional callback called with the percent of the *source\_file* downloaded. Note, this doesn't include progress of the actual flashing.

**Returns** Response to a download request, normally nothing.

**Return type** *TODO*

**Erase** (*partition*, *timeout\_ms=None*)

Erases the given partition.

**Parameters**

- **partition** (*TODO*) – Partition to clear.
- **timeout\_ms** (*TODO*, *None*) – *TODO*

**Flash** (*partition, timeout\_ms=0, info\_cb=<function <lambda>>*)  
Flashes the last downloaded file to the given partition.

**Parameters**

- **partition** (*TODO*) – Partition to overwrite with the new image.
- **timeout\_ms** (*int*) – Optional timeout in milliseconds to wait for it to finish.
- **info\_cb** (*TODO*) – See *FastbootCommands.Download()*. Usually no messages.

**Returns** Response to a download request, normally nothing.

**Return type** *TODO*

**FlashFromFile** (*partition, source\_file, source\_len=0, info\_cb=<function <lambda>>, progress\_callback=None*)  
Flashes a partition from the file on disk.

**Parameters**

- **partition** (*TODO*) – Partition name to flash to.
- **source\_file** (*TODO*) – Filename to download to the device.
- **source\_len** (*int*) – Optional length of *source\_file*, uses *os.stat* if not provided.
- **info\_cb** (*TODO*) – See *Download*.
- **progress\_callback** (*TODO*) – See *Download*.

**Returns** Download and flash responses, normally nothing.

**Return type** *TODO*

**Getvar** (*var, info\_cb=<function <lambda>>*)  
Returns the given variable's definition.

**Parameters**

- **var** (*TODO*) – A variable the bootloader tracks. Use 'all' to get them all.
- **info\_cb** (*TODO*) – See *FastbootCommands.Download()*. Usually no messages.

**Returns** Value of *var* according to the current bootloader.

**Return type** *TODO*

**Oem** (*command, timeout\_ms=None, info\_cb=<function <lambda>>*)  
Executes an OEM command on the device.

**Parameters**

- **command** (*TODO*) – Command to execute, such as 'poweroff' or 'bootconfig read'.
- **timeout\_ms** (*TODO, None*) – Optional timeout in milliseconds to wait for a response.
- **info\_cb** (*TODO*) – See *FastbootCommands.Download()*. Messages vary based on command.

**Returns**

**Return type** The final response from the device.

**Reboot** (*target\_mode=b", timeout\_ms=None*)  
Reboots the device.

**Parameters**

- **target\_mode** (*bytes*) – Normal reboot when unspecified. Can specify other target modes such as ‘recovery’ or ‘bootloader’.
- **timeout\_ms** (*TODO, None*) – Optional timeout in milliseconds to wait for a response.

**Returns** Usually the empty string. Depends on the bootloader and the target\_mode.

**Return type** `TODO`

**RebootBootloader** (*timeout\_ms=None*)

Reboots into the bootloader, usually equiv to Reboot(‘bootloader’).

**Parameters** **timeout\_ms** (*TODO, None*) – `TODO`

**Returns** `TODO`

**Return type** `TODO`

**\_FastbootCommands\_\_reset** ()

`TODO`

**\_SimpleCommand** (*command, arg=None, \*\*kwargs*)

`TODO`

**Parameters**

- **command** (*TODO*) – `TODO`
- **arg** (*TODO, None*) – `TODO`
- **\*\*kwargs** (*dict*) – Keyword arguments
- **TODO** – `TODO`

**Returns** `TODO`

**Return type** `TODO`

**property** **usb\_handle**

`TODO`

**Returns** **self.\_handle** – `TODO`

**Return type** `TODO`

**exception** `adb.fastboot.FastbootInvalidResponse` (*message, \*args*)

Bases: `adb.usb_exceptions.FormatMessageWithArgumentsException`

Fastboot responded with a header we didn’t expect.

**class** `adb.fastboot.FastbootMessage` (*message, header*)

Bases: `tuple`

`FastbootMessage`

**\_fields\_defaults** = {}

**class** `adb.fastboot.FastbootProtocol` (*usb, chunk\_kb=1024*)

Bases: `object`

Encapsulates the fastboot protocol.

**Parameters**

- **usb** (`adb.common.UsbHandle`) – `adb.common.UsbHandle` instance.
- **chunk\_kb** (`int`) – Packet size. For older devices, 4 may be required.

**chunk\_kb**

Packet size. For older devices, 4 may be required.

**Type** `int`

**usb**

`adb.common.UsbHandle` instance.

**Type** `adb.common.UsbHandle`

**FINAL\_HEADERS** = `{b'DATA', b'OKAY'}`

**HandleDataSending** (`source_file`, `source_len`, `info_cb=<function <lambda>>`,  
`progress_callback=None`, `timeout_ms=None`)

Handles the protocol for sending data to the device.

**Parameters**

- **source\_file** (`TODO`) – File-object to read from for the device.
- **source\_len** (`TODO`) – Amount of data, in bytes, to send to the device.
- **info\_cb** (`TODO`) – Optional callback for text sent from the bootloader.
- **progress\_callback** (`TODO`, `None`) – Callback that takes the current and the total progress of the current file.
- **timeout\_ms** (`TODO`, `None`) – Timeout in milliseconds to wait for each response.

**Returns** OKAY packet's message.

**Return type** `TODO`

**Raises**

- `adb.fastboot.FastbootTransferError` – When fastboot can't handle this amount of data.
- `adb.fastboot.FastbootStateMismatch` – Fastboot responded with the wrong packet type.
- `adb.fastboot.FastbootRemoteFailure` – Fastboot reported failure.
- `adb.fastboot.FastbootInvalidResponse` – Fastboot responded with an unknown packet type.

**HandleSimpleResponses** (`timeout_ms=None`, `info_cb=<function <lambda>>`)

Accepts normal responses from the device.

**Parameters**

- **timeout\_ms** (`TODO`, `None`) – Timeout in milliseconds to wait for each response.
- **info\_cb** (`TODO`) – Optional callback for text sent from the bootloader.

**Returns** OKAY packet's message.

**Return type** `TODO`

**SendCommand** (*command*, *arg=None*)

Sends a command to the device.

**Parameters**

- **command** (*str*) – The command to send.
- **arg** (*str*) – Optional argument to the command.

**\_AcceptResponses** (*expected\_header*, *info\_cb*, *timeout\_ms=None*)

Accepts responses until the expected header or a FAIL.

**Parameters**

- **expected\_header** (*TODO*) – OKAY or DATA
- **info\_cb** (*TODO*) – Optional callback for text sent from the bootloader.
- **timeout\_ms** (*TODO*) – Timeout in milliseconds to wait for each response.

**Returns** OKAY packet’s message.

**Return type** *TODO*

**Raises**

- *adb.fastboot.FastbootStateMismatch* – Fastboot responded with the wrong packet type.
- *adb.fastboot.FastbootRemoteFailure* – Fastboot reported failure.
- *adb.fastboot.FastbootInvalidResponse* – Fastboot responded with an unknown packet type.

**static \_HandleProgress** (*total*, *progress\_callback*)

Calls the callback with the current progress and total.

**Parameters**

- **total** (*TODO*) – *TODO*
- **progress\_callback** (*TODO*) – *TODO*

**\_Write** (*data*, *length*, *progress\_callback=None*)

Sends the data to the device, tracking progress with the callback.

**Parameters**

- **data** (*TODO*) – *TODO*
- **length** (*TODO*) – *TODO*
- **progress\_callback** (*TODO*, *None*) – *TODO*

**property usb\_handle**

*TODO*

**Returns** *self.usb* – *adb.common.UsbHandle* instance.

**Return type** *adb.common.UsbHandle*

**exception** *adb.fastboot.FastbootRemoteFailure* (*message*, *\*args*)

Bases: *adb.usb\_exceptions.FormatMessageWithArgumentsException*

Remote error.

**exception** `adb.fastboot.FastbootStateMismatch` (*message*, \**args*)  
Bases: `adb.usb_exceptions.FormatMessageWithArgumentsException`  
Fastboot and uboot's state machines are arguing. You Lose.

**exception** `adb.fastboot.FastbootTransferError` (*message*, \**args*)  
Bases: `adb.usb_exceptions.FormatMessageWithArgumentsException`  
Transfer error.

`adb.fastboot.PROTOCOL = 3`  
From `fastboot.c`

`adb.fastboot.SUBCLASS = 66`  
From `fastboot.c`

`adb.fastboot.VENDORS = {1105, 1282, 1478, 2389, 2996, 4046, 6353, 8888, 8980, 16700, 32903}`  
From `fastboot.c`

### adb.fastboot\_debug module

Fastboot in python.

Call it similar to how you call android's fastboot, but this only accepts usb paths and no serials.

### Contents

- `__InfoCb()`
- `Devices()`

`adb.fastboot_debug.Devices()`  
Lists the available devices.

```
List of devices attached
015DB7591102001A      device
```

#### See also:

`adb.fastboot.FastbootCommands.Devices()`

**Returns** 0

**Return type** int

`adb.fastboot_debug.__InfoCb` (*message*)  
Print a message to stdout.

**Parameters** `message` (`adb.fastboot.FastbootMessage`) – A `FastbootMessage` with header and message attributes

`adb.fastboot_debug.main()`  
TODO

## adb.filesync\_protocol module

ADB protocol implementation.

Implements the ADB protocol as seen in android's adb/adb binaries, but only the host side.

### Contents

- *FileSyncConnection*
  - *FileSyncConnection.Read()*
  - *FileSyncConnection.ReadUntil()*
  - *FileSyncConnection.Send()*
  - *FileSyncConnection.\_CanAddToSendBuffer()*
  - *FileSyncConnection.\_Flush()*
  - *FileSyncConnection.\_ReadBuffered()*
- *FilesyncProtocol*
  - *FilesyncProtocol.\_HandleProgress()*
  - *FilesyncProtocol.List()*
  - *FilesyncProtocol.Pull()*
  - *FilesyncProtocol.Push()*
  - *FilesyncProtocol.Stat()*
- *InterleavedDataError*
- *InvalidChecksumError*
- *PullFailedError*
- *PushFailedError*

`adb.filesync_protocol.DEFAULT_PUSH_MODE = 33272`

Default mode for pushed files.

**class** `adb.filesync_protocol.DeviceFile` (*filename, mode, size, mtime*)

Bases: tuple

`_fields_defaults = {}`

**property** `filename`

Alias for field number 0

**property** `mode`

Alias for field number 1

**property** `mtime`

Alias for field number 3

**property** `size`

Alias for field number 2

**class** `adb.filesync_protocol.FileSyncConnection` (*adb\_connection, recv\_header\_format*)

Bases: object

Encapsulate a FileSync service connection.

**Parameters**

- **adb\_connection** (`adb.adb_protocol._AdbConnection`) – ADB connection
- **recv\_header\_format** (*bytes*) – TODO

**adb**

ADB connection

**Type** `adb.adb_protocol._AdbConnection`**send\_buffer**`bytearray(adb_protocol.MAX_ADB_DATA)` (see `adb.adb_protocol.MAX_ADB_DATA`)**Type** `byte_array`**send\_idx**

TODO

**Type** `int`**send\_header\_len**`struct.calcsize(b'<2I')`**Type** `int`**recv\_buffer**

TODO

**Type** `bytearray`**recv\_header\_format**

TODO

**Type** `bytes`**recv\_header\_len**`struct.calcsize(recv_header_format)`**Type** `int`**Read** (*expected\_ids*, *read\_data=True*)

Read ADB messages and return FileSync packets.

**Parameters**

- **expected\_ids** (*tuple[bytes]*) – If the received header ID is not in `expected_ids`, an exception will be raised
- **read\_data** (*bool*) – Whether to read the received data

**Returns**

- **command\_id** (*bytes*) – The received header ID
- *tuple* – TODO
- **data** (*bytearray*) – The received data

**Raises**

- `adb.usb_exceptions.AdbCommandFailureException` – Command failed
- `adb.adb_protocol.InvalidResponseError` – Received response was not in `expected_ids`

**ReadUntil** (*expected\_ids*, *\*finish\_ids*)

Useful wrapper around `FileSyncConnection.Read()`.

#### Parameters

- **expected\_ids** (*tuple[bytes]*) – If the received header ID is not in `expected_ids`, an exception will be raised
- **finish\_ids** (*tuple[bytes]*) – We will read until we find a header ID that is in `finish_ids`

#### Yields

- **cmd\_id** (*bytes*) – The received header ID
- **header** (*tuple*) – TODO
- **data** (*bytearray*) – The received data

**Send** (*command\_id*, *data=b"*, *size=0*)

Send/buffer FileSync packets.

Packets are buffered and only flushed when this connection is read from. All messages have a response from the device, so this will always get flushed.

#### Parameters

- **command\_id** (*bytes*) – Command to send.
- **data** (*str*, *bytes*) – Optional data to send, must set `data` or `size`.
- **size** (*int*) – Optionally override size from `len(data)`.

**\_CanAddToSendBuffer** (*data\_len*)

Determine whether `data_len` bytes of data can be added to the send buffer without exceeding `adb.adb_protocol.MAX_ADB_DATA`.

**Parameters** **data\_len** (*int*) – The length of the data to be potentially added to the send buffer (not including the length of its header)

**Returns** Whether `data_len` bytes of data can be added to the send buffer without exceeding `adb.adb_protocol.MAX_ADB_DATA`

**Return type** bool

**\_Flush** ()

TODO

**Raises** `adb.usb_exceptions.WriteFailedError` – Could not send data

**\_ReadBuffered** (*size*)

Read `size` bytes of data from `self.recv_buffer`.

**Parameters** **size** (*int*) – The amount of data to read

**Returns** **result** – The read data

**Return type** bytearray

```
id_to_wire = {b'DATA': 1096040772, b'DENT': 1414415684, b'DONE': 1162760004, b'FAIL':
ids = [b'STAT', b'LIST', b'SEND', b'RECV', b'DENT', b'DONE', b'DATA', b'OKAY', b'FAIL'
wire_to_id = {1096040772: b'DATA', 1145980243: b'SEND', 1162760004: b'DONE', 127986
```

**class** adb.filesync\_protocol.FilesyncProtocol

Bases: object

Implements the FileSync protocol as described in sync.txt.

**classmethod** List (*connection, path*)

Get a list of the files in path.

**Parameters**

- **connection** (adb.adb\_protocol.\_AdbConnection) – ADB connection
- **path** (*str, bytes*) – The path for which we are getting a list of files

**Returns** files – Information about the files in path

**Return type** list[DeviceFile]

**classmethod** Pull (*connection, filename, dest\_file, progress\_callback*)

Pull a file from the device into the file-like dest\_file.

**Parameters**

- **connection** (adb.adb\_protocol.\_AdbConnection) – ADB connection
- **filename** (*str*) – The file to be pulled
- **dest\_file** (*\_io.BytesIO*) – File-like object for writing to
- **progress\_callback** (*function, None*) – Callback method that accepts filename, bytes\_written, and total\_bytes

**Raises** PullFailedError – Unable to pull file

**classmethod** Push (*connection, datafile, filename, st\_mode=33272, mtime=0, progress\_callback=None*)

Push a file-like object to the device.

**Parameters**

- **connection** (adb.adb\_protocol.\_AdbConnection) – ADB connection
- **datafile** (*\_io.BytesIO*) – File-like object for reading from
- **filename** (*str*) – Filename to push to
- **st\_mode** (*int*) – Stat mode for filename
- **mtime** (*int*) – Modification time
- **progress\_callback** (*function, None*) – Callback method that accepts filename, bytes\_written, and total\_bytes

**Raises** PushFailedError – Raised on push failure.

**static** Stat (*connection, filename*)

Get file status (mode, size, and mtime).

**Parameters**

- **connection** (adb.adb\_protocol.\_AdbConnection) – ADB connection
- **filename** (*str, bytes*) – The file for which we are getting info

**Returns**

- **mode** (*int*) – The mode of the file

- **size** (*int*) – The size of the file
- **mtime** (*int*) – The time of last modification for the file

**Raises** `adb.adb_protocol.InvalidResponseError` – Expected STAT response to STAT, got something else

**classmethod** `_HandleProgress` (*progress\_callback*)

Calls the callback with the current progress and total bytes written/received.

**Parameters** `progress_callback` (*function*) – Callback method that accepts filename, bytes\_written, and total\_bytes; total\_bytes will be -1 for file-like objects.

**exception** `adb.filesync_protocol.InterleavedDataError`

Bases: Exception

We only support command sent serially.

**exception** `adb.filesync_protocol.InvalidChecksumError`

Bases: Exception

Checksum of data didn't match expected checksum.

`adb.filesync_protocol.MAX_PUSH_DATA = 2048`

Maximum size of a filesync DATA packet.

**exception** `adb.filesync_protocol.PullFailedError`

Bases: Exception

Pulling a file failed for some reason.

**exception** `adb.filesync_protocol.PushFailedError`

Bases: Exception

Pushing a file failed for some reason.

## adb.sign\_cryptography module

ADB authentication using the cryptography package.

### Contents

- `CryptographySigner`
  - `CryptographySigner.GetPublicKey()`
  - `CryptographySigner.Sign()`

**class** `adb.sign_cryptography.CryptographySigner` (*rsa\_key\_path*)

Bases: `adb.adb_protocol.AuthSigner`

AuthSigner using cryptography.io.

**Warning:** This is currently broken!

**Parameters** `rsa_key_path` (*str*) – The path to the private key.

**public\_key**

The contents of the public key file

**Type** `str`

**rsa\_key**

The loaded private key

**Type** `cryptography.hazmat.backends.openssl.rsa._RSAPrivateKey`

**GetPublicKey** ()

Returns the public key in PEM format without headers or newlines.

**Returns** `self.public_key` – The contents of the public key file

**Return type** `str`

**Sign** (*data*)

Signs given data using a private key.

**Parameters** `data` (*TODO*) – TODO

**Returns** The signed data

**Return type** `TODO`

## adb.sign\_pycryptodome module

ADB authentication using `pycryptodome`.

### Contents

- *PycryptodomeAuthSigner*
  - *PycryptodomeAuthSigner.GetPublicKey()*
  - *PycryptodomeAuthSigner.Sign()*

**class** `adb.sign_pycryptodome.PycryptodomeAuthSigner` (*rsa\_key\_path=None*)

Bases: `adb.adb_protocol.AuthSigner`

TODO

**Parameters** `rsa_key_path` (*str, None*) – The path to the private key

**public\_key**

The contents of the public key file

**Type** `str`

**rsa\_key**

The contents of the private key

**Type** `Crypto.PublicKey.RSA.RsaKey`

**GetPublicKey** ()

Returns the public key in PEM format without headers or newlines.

**Returns** `self.public_key` – The contents of the public key file

**Return type** `str`

**Sign** (*data*)

Signs given data using a private key.

**Parameters** `data` (*bytes*, *bytearray*) – The data to be signed

**Returns** The signed data

**Return type** `bytes`

## adb.sign\_pythonsrsa module

## adb.usb\_exceptions module

Common exceptions for ADB and Fastboot.

### Contents

- *AdbCommandFailureException*
- *AdbOperationException*
- *CommonUsbError*
- *DeviceAuthError*
- *DeviceNotFoundError*
- *FormatMessageWithArgumentsException*
- *LibusbWrappingError*
- *ReadFailedError*
- *TcpTimeoutException*
- *WriteFailedError*

**exception** `adb.usb_exceptions.AdbCommandFailureException`

Bases: `Exception`

ADB Command returned a FAIL.

**exception** `adb.usb_exceptions.AdbOperationException`

Bases: `Exception`

Failed to communicate over adb with device after multiple retries.

**exception** `adb.usb_exceptions.CommonUsbError`

Bases: `Exception`

Base class for usb communication errors.

**exception** `adb.usb_exceptions.DeviceAuthError` (*message*, \**args*)  
Bases: `adb.usb_exceptions.FormatMessageWithArgumentsException`  
Device authentication failed.

**exception** `adb.usb_exceptions.DeviceNotFoundError` (*message*, \**args*)  
Bases: `adb.usb_exceptions.FormatMessageWithArgumentsException`  
Device isn't on USB.

**exception** `adb.usb_exceptions.FormatMessageWithArgumentsException` (*message*, \**args*)  
Bases: `adb.usb_exceptions.CommonUsbError`  
Exception that both looks good and is functional.  
Okay, not that kind of functional, it's still a class.  
This interpolates the message with the given arguments to make it human-readable, but keeps the arguments in case other code try-excepts it.

**Parameters**

- **message** (*str*) – The error message
- **args** (*str*) – Positional arguments for formatting message

**exception** `adb.usb_exceptions.LibusbWrappingError` (*msg*, *usb\_error*)  
Bases: `adb.usb_exceptions.CommonUsbError`  
Wraps libusb1 errors while keeping their original usefulness.

**Parameters**

- **msg** (*str*) – The error message
- **usb\_error** (`libusb1.USBError`) – An exception from libusb1

**usb\_error**

An exception from libusb1

**Type** `libusb1.USBError`

**exception** `adb.usb_exceptions.ReadFailedError` (*msg*, *usb\_error*)  
Bases: `adb.usb_exceptions.LibusbWrappingError`  
Raised when the device doesn't respond to our commands.

**exception** `adb.usb_exceptions.TcpTimeoutException` (*message*, \**args*)  
Bases: `adb.usb_exceptions.FormatMessageWithArgumentsException`  
TCP connection timed out in the time out given.

**exception** `adb.usb_exceptions.WriteFailedError` (*msg*, *usb\_error*)  
Bases: `adb.usb_exceptions.LibusbWrappingError`  
Raised when the device doesn't accept our command.

### 1.1.2 Module contents

Note: This is not an official Google project. It is maintained by ex-Google engineers. For a better maintained option, look at [adb\\_shell](#).

This repository contains a pure-python implementation of the ADB and Fastboot protocols, using libusb1 for USB communications.

This is a complete replacement and rearchitecture of the Android project's [ADB and fastboot code](#).

This code is mainly targeted to users that need to communicate with Android devices in an automated fashion, such as in automated testing. It does not have a daemon between the client and the device, and therefore does not support multiple simultaneous commands to the same device. It does support any number of devices and *never* communicates with a device that it wasn't intended to, unlike the Android project's ADB.



## USING AS STANDALONE TOOL

Install using pip:

```
pip install adb
```

Once installed, two new binaries should be available: `pyadb` and `pyfastboot`.

```
pyadb devices  
pyadb shell ls /sdcard
```

Running `./make_tools.py` creates two files: `adb.zip` and `fastboot.zip`. They can be run similar to native `adb` and `fastboot` via the python interpreter:

```
python adb.zip devices  
python adb.zip shell ls /sdcard
```



## USING AS A PYTHON LIBRARY

A presentation was made at PyCon 2016, and here's some demo code:

```
import os.path as op

from adb import adb_commands
from adb import sign_cryptography

# KitKat+ devices require authentication
signer = sign_cryptography.CryptographySigner(
    op.expanduser('~/.android/adbkey'))
# Connect to the device
device = adb_commands.AdbCommands()
device.ConnectDevice(
    rsa_keys=[signer])
# Now we can use Shell, Pull, Push, etc!
for i in xrange(10):
    print device.Shell('echo %d' % i)
```



**PROS**

- Simpler code due to use of libusb1 and Python.
- API can be used by other Python code easily.
- Errors are propagated with tracebacks, helping debug connectivity issues.
- No daemon outliving the command.
- Can be packaged as standalone zips that can be run independent of the CPU architecture (e.g. x86 vs ARM).



**CONS**

- Technically slower due to Python, mitigated by no daemon.
- Only one command per device at a time.
- More dependencies than Android's ADB.



## DEPENDENCIES

- libusb1 (1.0.16+)
- python-libusb1 (1.2.0+)
- **adb.zip**: one of
  - py-cryptography
  - python-rsa (3.2+)
- **fastboot.zip** (optional)
  - python-progressbar (2.3+)



## HISTORY

### 7.1 1.0.0

- Initial version

### 7.2 1.1.0

- Added TopHandle (jameyhicks)
- Various timing and other changes (alusco)

### 7.3 1.2.0

- Update to libusb1 1.6+ (bytearray output)
- Add support for Python 3.6
- Create adb.zip and fastboot.zip as executable tools.
- Add Travis CI integration
- Support multiple crypto libraries (M2Crypto + python-rsa)
- Push directories

### 7.4 1.3.0

#### 7.4.1 Backwards Incompatible changes

`adb_commands.AdbCommands` is now a normal class rather than a collection of static methods. Using the following example code to get started:

```
device = adb_commands.AdbCommands()  
device.ConnectDevice(rsa_keys=[signer])
```

## 7.4.2 Other changes/fixes

Many changes since 1.2.0!

- New entrypoints exposed by pip: pyadb and pyfastboot
- Lots of Python 2/3 compatibility fixes
- Windows compatibility fixes
- Transfer progress available (Push, Pull, Install)
- Handle some misbehaving devices (double CLSE bug)
- New options for Push and Install (`st_mode` and `grant_permissions`)

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